

CLARK COUNTY PARKS & RECREATION 2015 Fall 4 on 4 Adult Flag Football Leagues

BOMBS AWAY FLAG FOOTBALL

PHONE: (702) 455-8241

WEBSITE: www.clarkcountynv.gov/sports



Registration Location: Sunset Park – Sports/Tennis Office

2601 East Sunset Road; Las Vegas NV 89120

Sports Office Phones: 455-8241

Team Registration: August 17, 2015 at http://www.clarkcountynv.gov/parksregistration or at the sports office.

We accept Cash, Check, Money Order, Visa and MasterCard, Discover

Registration Ends: Walk-In: September 4, 2015

Online: September 7, 2015

Team Registration is on a first come, first served basis

League Schedules: Will be posted online at www.clarkcountynv.gov/sports on September 9, 2015

Fee \$190 per team including flags - 8 game/9 wk program, plus tournament.

** <u>NOTE:</u> \$190 Team Fee now includes a set of eight (8) "Triple Threat" Flags. Teams and players will be responsible to bring their flags to each game. Flags will no longer

be available from the league monitor or staff.

Tournament: Top four (4) teams will advance to an **End of the Season Tournament (Per League)**

(League play is for seeding of tournament only!) NO AWARDS FOR LEAGUE.

Awards: The Top team in each tournament will be awarded a plaque and individual awards for 1st place

teams.

Referee Fees: \$22 cash per game, per team - paid at time of game.

Season Begins: Tuesday, September 15, 2015

Game Times: Times: 6:15 p.m., 7:00 p.m., 7:45 p.m., and 8:30 p.m.

Games will be played at McCarran Market Place

All Single Game Format

Fall 2015 - LEAGUES OFFERED

Two (2) – twenty minute halves with a Five (5) - minute half time.

ACTIVITY CODE	DAY OFFERED	FEE	LEAGUE LEVEL/TYPE	# OF TEAMS	LEAGUE LOCATION	REFEREE FEE
480FFT01	Tuesday PM	\$190	"Men's Rec"	9	McCarran Market Place	\$22 (per game/per team)

Clark County Board of Commissioners

Steve Sisolak, Chair, Larry Brown III, Vice Chair Susan Brager, Tom Collins, Chris Giunchigliani, Mary Beth Scow, Lawrence Weekly, Don Burnette, County Manager Jane Pike, Director of Parks & Recreation